

# Performance Enhancement Security Technique of a Personal Multimodal Identification System Using Fusion of Keystroke Dynamics and Palm print Biometrics

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## Abstract

In this implementation, the objective of the system is to provide a multi-modal user authentication system, for increased system security and efficient authentication for secure user login by a combination of two single-modal biometric systems, Keystroke Dynamics and Palmprint Recognition. This is done by comparing values of the registered keystroke timings and key values with the values that are obtained when the user enters the secure text during login time. The values are recorded by calling a built-in MATLAB function for keystroke recording. After the Keystroke timings are recorded, the user is prompted to place his palm in front of the camera, which captures the palm print image. After various pre-processing functions, comparison is done.

**Keywords:** Biometrics, palmprint recognition, keystroke dynamics, authentication, comparison.

login to an email account, database login and so on. In such systems, the keystroke rhythms and characters are recorded to develop a unique biometric template of the users typing pattern for future authentication. The manner in which the individual types is recorded by timings between each key-press. Such a system requires low computational power and is easy to implement. Palmprint Verification is a biometric system, where the user's palm-print is used for authentication. The authentication systems include user-login, authentication for entry into areas of high security and authorization in an organization, etc. Specific features of the palm, such as principal lines, wrinkles and ridges, which are unique for each person, provide a method for unique user verification. These unique features are extracted through dedicated feature extraction algorithms, after the palmprint image undergoes pre-processing.

## 1. Introduction

Keystroke Dynamics is a behavioral biometric which uses the manner and rhythm in which an individual types characters on a keyboard or a keypad. It is basically used in authentication systems, such as user

### 1.1 User Registration:

User registration is the process of registering the user into the database of the system, for future authentication. The keystroke registration is done by prompting the user to enter a secure text that is generated based on the user's name three times, where

the key pressed and the timing between each press is stored in a specific file in the user's database. For palmprint registration, the user is prompted to place his/her palm in a black box, where the palm print image of the user is captured three times to provide greater efficiency. The palm print images are stored in a specific location in the database unique to the user, for future authentication.

## 2. Proposed System

The outline of the Two-Way Authentication System is as follows:

### 2.1 Keystroke Implementation

The user, while registering, will have to type-in the automatically generated string thrice to increase the accuracy of the system of processes that evaluate the dynamic values of the keystrokes typed in. Keystroke data obtained during the registration phase is processed in this phase. The timing for each keystroke is recorded and a normalized value of each of the strings is evaluated. This value is then used for comparison during the user login. During login, authorization of the user takes place. The user will have to type in the generated string during login. The whole evaluation process is carried on this string and the evaluated value is compared to the value obtained during registration.

### 2.2 Palmprint Recognition

Here, the image of the user's palm is first captured through a camera. Then, the image is converted to gray scale and canny algorithm is applied to it, which is an edge detection technique and it produces a binary image. This binary image consists of black and white pixels, where the black pixels are discarded and the white pixels are evaluated for their intensity information. The evaluated information from the user's palm is compared with the images stored in the database. The total number of black pixels and white pixels are calculated and their pixel intensities are compared with the already present information.

## 3. System Requirements

The implementation of the proposed system will require a standard keyboard and webcam connected to a computer for accepting the key patterns and the palm

image during the registration phase and also during the authorization phase. However, the software requirements for performing the implementation will be:

- i. The software chosen for the implementation of this project is MATLAB R2015b.
- ii. The operating system used will be either Microsoft Windows 7, 8, 8.1, 10.

## 4. Results and Discussion

Keystroke dynamics is implemented on the string generated by the system; typed the same by the user at the specified field. Keystroke pattern is recorded thrice during registration of the user. This is used as a training set for the system. Later on during login, same string is again typed by the user. Based on algorithm explained earlier, this login keystroke pattern is used to check the ingenuity of the user.

Further, for palmprint recognition, extensive research has been performed. During registration, user is asked for palm image input. Here, the system requires to capture 3 palm images, which would be essential for the training set. At the time of login, user is asked to input another image. Through image-pixel comparison method, matching is done and result is generated.

The system will generate authentication result to be true only when both the systems have cleared the threshold (threshold set for keystroke dynamics is 85% and for palmprint it is 90%).

## 5. Tables, Figures and Equations

### 5.1 Tables and Figures

The below table shows accuracy results and cases where the user is either accepted or rejected.

Table 1: Decision of Multimodal Approach

KD Pass	Palm Pass	Deny/Grant
FALSE	FALSE	DENY
FALSE	TRUE	DENY
TRUE	FALSE	DENY
TRUE	TRUE	GRANT

Table 2: Experimental result of Keystroke Dynamics

S.No	Key Value during Login	Key Value1	Key Value 2	Key Value 3	Error (E%)	Decision (P:pass,E <15%,F:fail,Othe rwise)
1	106.71	69.83	70.34	73.61	35.48	F
2	73.03	174.78	100.54	100.17	62.83	F
3	60.11	59.71	70.22	61.89	5.93	P
4	57.39	63.12	57.86	54.04	3.84	P
5	83.6	81.51	79.41	79.01	3.78	P
6	57.02	67.41	55.91	60.14	6.29	P
7	80.55	70.68	74.24	88.57	8.19	P
8	71.24	91.5	73.93	70.56	11.80	P
9	70.31	71.43	89.86	73.21	11.42	P
10	78.23	60.08	67.95	68.7	13.24	P
11	64.13	74.2	63.31	63.17	5.85	P
12	78.2	81.73	1.1	1.01	63.02	F
13	60.7	69.18	0.38	1.06	49.21	F
14	77.31	98.1	83.13	93.68	15.64	F
15	69.4	69.53	66.29	61.56	4.87	P
16	91.51	73.28	87.69	55.52	23.39	F
17	71.52	72.23	23.93	71.92	27.48	F
18	76.84	74.01	77.45	73.8	2.42	P
19	81.33	66.8	80.78	79.9	8.43	P
20	76.56	77.99	71.89	76.77	2.82	P

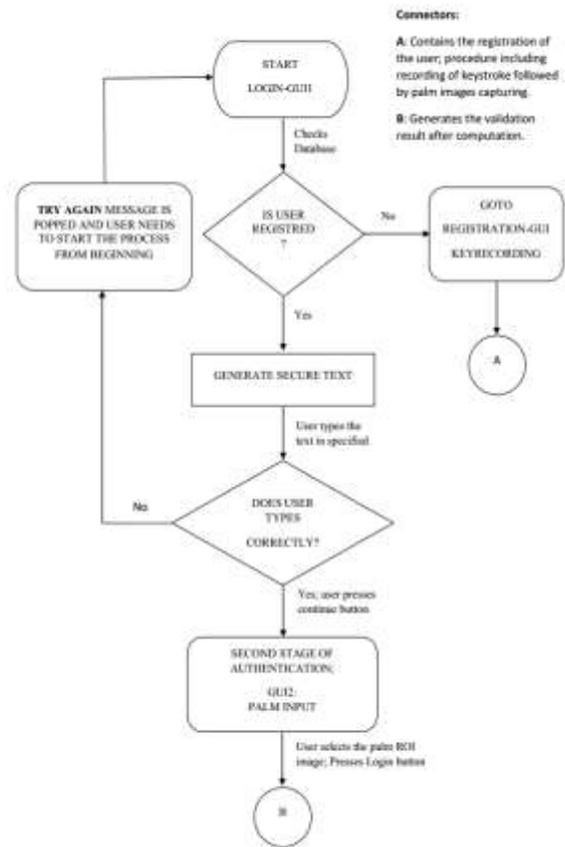


Fig. 1. Dataflow control diagram of proposed system.

## 5.2 Equations

The following are equations used to calculate Keystroke Values:

$$\text{keyvalue} = 100 * \sum(\text{time btw keys}) * (\text{ASCIIvalue})$$

Eq. (1)

$$\text{Maxkeyvalue} = (\text{keyvalue0} - \text{keyvalue1})^2 + (\text{keyvalue0} - \text{keyvalue2})^2 + (\text{keyvalue0} - \text{keyvalue3})^2$$

Eq. (2)

$$\text{Finalkeyvalue} = \sqrt{(\text{Maxkeyvalue}/3)}$$

Eq. (3)

## 6. Conclusions

We have proposed to implement a two-way authentication system, with the first level of authentication using Keystroke Dynamics, which records the timing pattern of the way keys are pressed on the keyboard, along with key values, and the second level using Palmprint verification, where the palm feature lines are extracted and used as a basis for comparison during future authentication.

First, for a new user, a registration GUI pops up, where he/she is first asked to type in the secure text generated, multiple times, so that the key timing and key values are recorded and stored for future authentication.

Second, the palmprint image of the user is captured multiple and various pre-processing techniques, such as conversion to grayscale, extraction of ROI and conversion to binary for edge detection and future comparison, is applied. These registration parameters are stored in a database specific to the user for future authentication.

Finally, during the login process, the user is asked to type in the generated text to record the timings and values of the keys pressed. Then, the palm image of the user to be compared is loaded and compared with a pre-loaded image of the user in the background, using the pixel matching technique, after the image is fully pre-processed. If both authentication processes are successful, the user is allowed entry into the system. If any one of the authentication processes fail, user access is denied.

## Acknowledgments

We thank Dr. S. Venkatesan, Professor, Dept. of CSE, Dayananda Sagar College of Engineering, for his constant guidance and encouragement to make this implementation a success.

We would also like to thank Dr. D.R. Ramesh Babu, Vice-Principal and H.O.D, Dept. of CSE, Dayananda Sagar College of Engineering, for his relentless support in making this implementation a success.

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